

Promoting Shows and Choosing Venues

The 11 most common types of event venues in the 1920-1959 era, Possible Attendance and Popularity Points Allowed.

As the promoter you have to not only plan your upcoming match ups for your card, but you also have to secure a venue in which to have your show! Below are 11 different types of venues and the possible attendance.

| 2 d6 | Type of Venue | Possible Attendance | Popularity Points Allowed |
|------|-----------------------|---------------------|---------------------------|
| 2. | Bars, Pubs, Clubs | (10-100) | 10 |
| 3. | High School Gyms | (50-200) | 15 |
| 4. | Galleries | (75-250) | 20 |
| 5. | Hotels | (100-350) | 25 |
| 6. | Community Centers | (200-500) | 30 |
| 7. | Conference Centers | (250-800) | 35 |
| 8. | Sports Clubs | (300-1,000) | 40 |
| 9. | Academic Venues | (500-3,000) | 45 |
| 10. | Multi- Use Arenas | (1,000-10,000) | 50 |
| 11. | Indoor Stadium/Arena | (3,000-25,000) | 55 |
| 12. | Outdoor Stadium/Arena | (20,000-90,000) | 60 |

As the promoter, the only way to get the biggest crowds is to bring in fighters who are popular. The game uses a Popularity rating (Pop) to determine how well known a fighter is to the public. In this portion of the game the Popularity rating of fighters is hugely important!

This is also where it gets tricky as a promoter. The game does not use “finances”, so with no rules a promoter can continuously put the highest rated fighters against each other up and down the card. That just is not realistic. So, to offset “Finances” the game only allows a certain number of Popularity Points TOTAL at each type of venue per show. The smaller the venue the least amount of Popularity Points are allowed on the show. (IE: If the show is at a local bar, you are allowed no more than 10 Popularity points total for ALL FIGHTERS on your show AND YOU MUST HAVE A MINIMUM OF FOUR BOUTS! If the show is held in a Sports Club you are allowed 40 Popularity Points total for ALL FIGHTERS for the show).

This means that you have to be careful. Since you have a limited number of Popularity Points that you can use FOR EACH SHOW, you will not be able to have but so many huge stars on the show. You will be forced to use fighters that are less well known to fill out your card! This is how it works:

1. You must first determine what type of venue you are allowed to use for your next show. Roll 2 d6 to determine your venue. You obviously want the biggest venue possible, but sometimes it doesn't work out that way. (IE Let's say I have a roll of 4 which is Galleries)
2. The type of venue that you roll determines how many Popularity Points are allowed. See Venue Chart. (IE: Galleries allows 20 total Popularity Points for your card)

3. Every show must have a minimum of 4 bouts which is 8 fighters. (IE: All of my fighter's Popularity Points added together CANNOT exceed what my venue allows, which in this example is 20). You can have as many bouts as you want but you CANNOT GO OVER THE ALOTTED POPULARITY POINTS.
4. The goal is to have the best card and Main Event that you can have, so figure out how many Popularity Points total you want to use for your Main Event (IE: My two fighters that I want to Main Event have a total of 14 Popularity points. Fighter A has 8 Popularity points and fighter B has 6, which is 14 total)
5. As you pick your fighters to fill out your card keep a running total of each fighter's Popularity Points. You cannot exceed the Total Popularity Points you have been allowed for your venue. (IE: if my Main Event has a total of 14 Popularity points, that leaves me a total of 6 more Popularity points to use for the rest of my card!)
6. As I pick the rest of my card, I will have to be careful to not go over the total Popularity Points allowed!
7. After your card is picked, you need to look again at your Main Event. This is what draws the crowd. What is the total Popularity of the two in your Main Event? Look at the Main Event Affect Chart. You will be instructed to add to your Attendance roll (IE: My Main Event totaled is 14. On the Chart you are instructed to add 3 to the roll)

| Main Event Affects Chart | Pop vs Pop Total | Add To Attendance Roll |
|-----------------------------------|---------------------|---------------------------|
| If Main Event Popularity total is | 18-20 | 5 |
| If Main Event Popularity total is | 15-17 | 4 |
| If Main Event Popularity total is | 11-14 | 3 |
| If Main Event Popularity total is | 7-10 | 2 |
| If Main Event Popularity total is | 1-6 | 0 |



8. Now Roll 2 d6 for Attendance and add the total from the Main Event Affect Chart. That is your attendance! (IE: If you roll a 5 on Galleries, add 3 to the total. That equals 8. An 8 on Galleries is an Attendance of 180. That's how many will be at your show. Your attendance can be helpful to your fighters for the NEXT SHOW they appear on. Find your attendance and the color code of that specific attendance. The color lets you know if your winning fighters have an increase in Popularity (POP) in their next fight.

| Roll to determine | | Total Pop | Attendance | | | | | | | | | | | |
|-------------------|-----------------------|----------------|------------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|--------|
| Possible Venue | | Points Allowed | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13+ |
| 2 | Bars, Pubs, Clubs | 10 | 10 | 15 | 20 | 25 | 30 | 35 | 40 | 50 | 70 | 80 | 90 | 100 |
| 3 | High School Gyms | 15 | 50 | 70 | 85 | 100 | 120 | 130 | 140 | 150 | 160 | 170 | 180 | 200 |
| 4 | Galleries | 20 | 75 | 80 | 95 | 120 | 150 | 170 | 180 | 200 | 220 | 230 | 240 | 250 |
| 5 | Hotels | 25 | 100 | 150 | 175 | 200 | 225 | 240 | 260 | 280 | 300 | 315 | 335 | 350 |
| 6 | Community Centers | 30 | 200 | 225 | 250 | 275 | 300 | 325 | 350 | 400 | 425 | 450 | 475 | 500 |
| 7 | Conference Centers | 35 | 250 | 300 | 350 | 400 | 450 | 500 | 550 | 600 | 650 | 700 | 750 | 800 |
| 8 | Sports Clubs | 40 | 300 | 350 | 400 | 450 | 500 | 550 | 600 | 650 | 700 | 750 | 850 | 1,000 |
| 9 | Academic Venues | 45 | 500 | 600 | 700 | 800 | 1,000 | 1,500 | 1,750 | 2,000 | 2,250 | 2,500 | 2,750 | 3,000 |
| 10 | Multi- Use Arenas | 50 | 1,000 | 1,250 | 1,500 | 2,000 | 3,000 | 4,000 | 5,000 | 6,000 | 7,000 | 8,000 | 9,000 | 10,000 |
| 11 | Indoor Stadium/Arena | 55 | 3,000 | 5,000 | 6,000 | 8,000 | 10,000 | 12,000 | 12,500 | 15,000 | 17,500 | 20,000 | 22,500 | 25,000 |
| 12 | Outdoor Stadium/Arena | 60 | 20,000 | 25,000 | 30,000 | 35,000 | 40,000 | 45,000 | 50,000 | 60,000 | 65,000 | 70,000 | 80,000 | 90,000 |

9. After the fight look at the color code of your attendance. You will be instructed to add to ONLY THE WINNERS Popularity rating for their NEXT Fight on a different show. Make note of that for the future (IE: For my example, the winners will add "0" to their Popularity rating for their next fight)

BOXING CARDS USING VENUES

| BOXING CARD DATE: | | VENUE TYPE: | | POPULARITY POINTS ALLOWED: | | ATTENDANCE: |
|-------------------|------------|-------------|----|----------------------------|------------|----------------------------|
| | RED CORNER | Popularity | VS | BLUE CORNER | Popularity | TOTAL POPULARITY FOR FIGHT |
| MAIN EVENT | | | | | | |
| CO-FEATURE | | | | | | |
| SUPPORTING | | | | | | |
| PRELIMINARY | | | | | | |
| OPENING | | | | | | |
| | | | | | | TOTAL POPULARITY FOR SHOW: |

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|-------------------|------------|-------------|----|----------------------------|------------|----------------------------|
| | RED CORNER | Popularity | VS | BLUE CORNER | Popularity | TOTAL POPULARITY FOR FIGHT |
| MAIN EVENT | | | | | | |
| CO-FEATURE | | | | | | |
| SUPPORTING | | | | | | |
| PRELIMINARY | | | | | | |
| OPENING | | | | | | |
| | | | | | | TOTAL POPULARITY FOR SHOW: |

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|-------------------|------------|-------------|----|----------------------------|------------|----------------------------|
| | RED CORNER | Popularity | VS | BLUE CORNER | Popularity | TOTAL POPULARITY FOR FIGHT |
| MAIN EVENT | | | | | | |
| CO-FEATURE | | | | | | |
| SUPPORTING | | | | | | |
| PRELIMINARY | | | | | | |
| OPENING | | | | | | |
| | | | | | | TOTAL POPULARITY FOR SHOW: |